

RISE OF MYTHS

Card list by edition



Use this list to check the contents of your copy. Each figure is the number of cards of that type included in the edition.

ARKHAM, CTHULHU & GREAT OLD ONE

1.059

cards

INVESTIGATOR

473

cards

ARKHAM, CTHULHU & GREAT OLD ONE INVESTIGATOR

■ Characters	612	264
Gambler	76	—
Shaman	76	—
Detective	76	66
Entity	80	—
Sorcerer	76	66
Necromancer	76	—
Possessed	76	66
Seer	76	66
■ Great Old Ones	125	43
Atlach-Nacha	9	—
Azathoth	14	—
Cthulhu	10	10
Dagon & Hydra	16	16
The Dunwich Horror	17	17
Hastur	16	—
Nyarlahotep	14	—
Shub-Niggurath	12	—
Yog-Sothoth	17	—
■ Enemies	206	85
Arkham	42	29
Dunwich	41	28
Innsmouth	41	28
Kingsport	41	—
Plateau of Leng	41	—

— not included in this edition

ARKHAM, CTHULHU & GREAT OLD ONE INVESTIGATOR

■ Events	34	22
■ Exploration	28	14
Standard Exploration	14	14
Alternative Exploration	14	—
■ Curses	10	10
■ Nightmare	20	20
■ Synergy Relics	15	8
■ Reference cards	9	7
Setup A/B (1 player)	1	1
Setup A/B (2 players)	1	1
Setup A/B (3 players)	1	1
Act 2 Setup (1–2 players)	1	—
Act 2 Setup (3 players)	1	—
Shop / Upgrades	1	1
Starting Boost / Long Path (1 player)	1	1
Round Effects / Round Summary	1	1
Brotherhood / Leadership (3 players)	1	1
Total cards	1.059	473

Missing a card or component? Email support@synergicgames.com with your Pledge ID (or proof of purchase) and a photo of the contents.